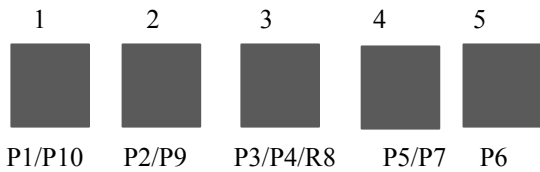
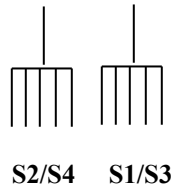


# STAGE 1

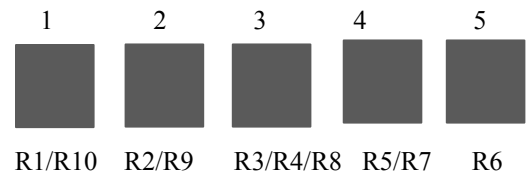
## PISTOL Targets



## SHOTGUN Targets



## RIFLE Targets



Fence



Shotgun  
Table



Rifle Table

Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 1: Go ahead, pull it

Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle held at Cowboy port arms at the table. Shotgun staged open and empty on the center table.

Shooter starts standing at the rifle table, holding the rifle at Cowboy port arms.

When ready, the shooter says, ***“Go ahead, pull it”***

At the buzzer, engage the rifle targets in a Virginia Sweep. Beginning on either end, engage the targets like a Nevada sweep but place two rounds on the center target on either the first pass or the second pass coming back.

Make the rifle safe on the table.

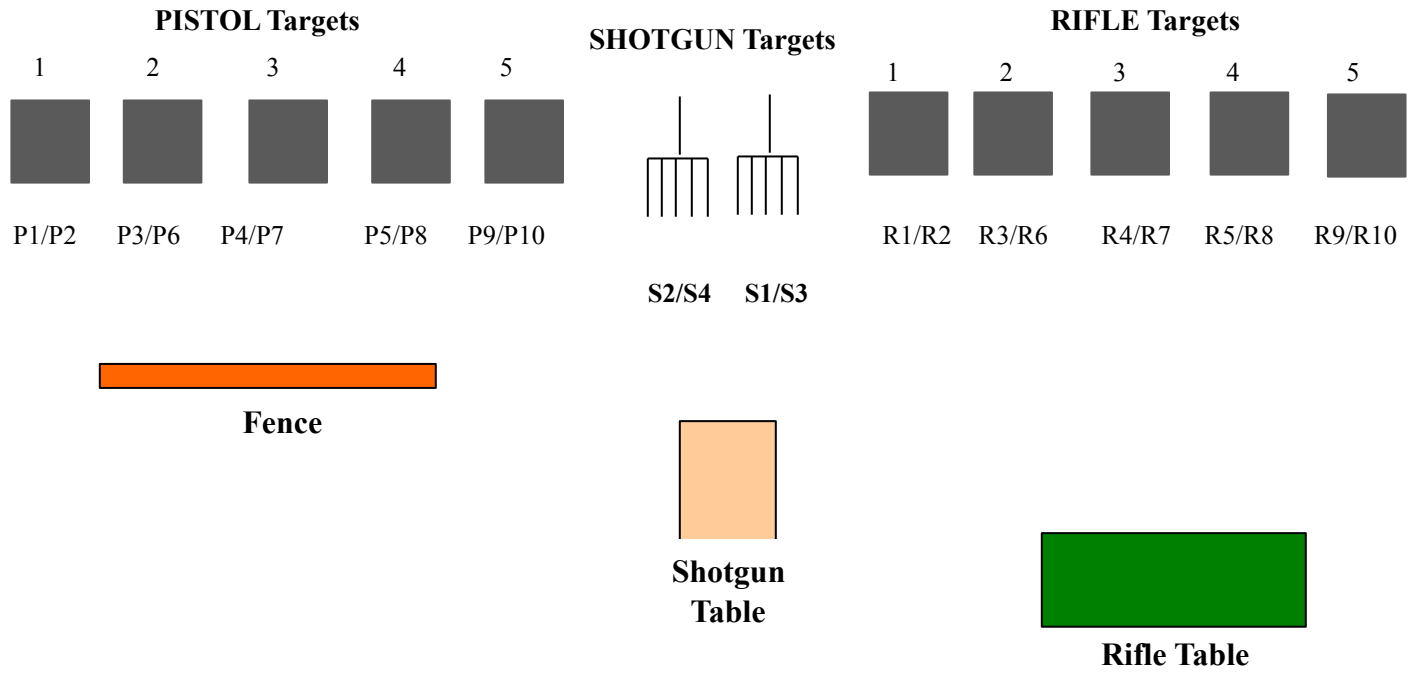
Move to the shotgun table, retrieve your shotgun and sweep the shotgun targets twice from **right** to **left**. Make shotgun safe.

Move to the Fence. Engage the pistol targets, per your shooting category, as per the rifle instructions. Pistol sequence does not have to mirror the rifle sequence.

Wild Bunch, show your pistol clear and then holster when directed by the RO.

Pick up your long guns and proceed to the unloading table.

# STAGE 2



Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 2: **You pick it up!**

Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged on the table. Shotgun staged open and empty on the center table.

Shooter starts standing at the rifle table with both hands at side, SASS default position.

When ready, the shooter says, ***“You pick it up!”***

At the buzzer, with your rifle, engage the targets in a Rattler Sweep starting from the left. Place two rounds on the left outside target, sweep targets two, three and four twice from left to right, then two rounds on the right outside target. Make the rifle on the table.

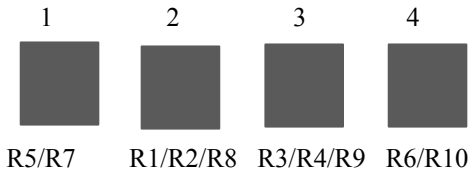
Move to the shotgun table, retrieve your shotgun and sweep the shotgun targets twice from **right** to **left**. Make shotgun safe.

Move to the Fence. Engage the pistol targets, per your shooting category, as per the rifle instructions. Pistol sequence must mirror the rifle sequence.

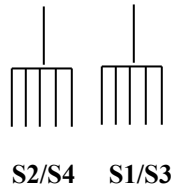
Wild Bunch, show your pistol clear and then holster when directed by the RO. Pick up your long guns and proceed to the unloading table.

# STAGE 3

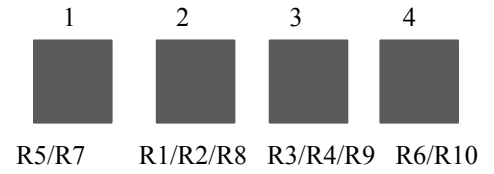
## RIFLE Targets



## SHOTGUN Targets



## PISTOL Targets



Rifle Table



Shotgun Table



Fence

Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 3: **Go to hell**

Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged on the rifle table. Shotgun staged open and empty on the center table.

Shooter starts standing at the rifle table with both hands flat on the table.

When ready, the shooter says, ***“Go to hell”***

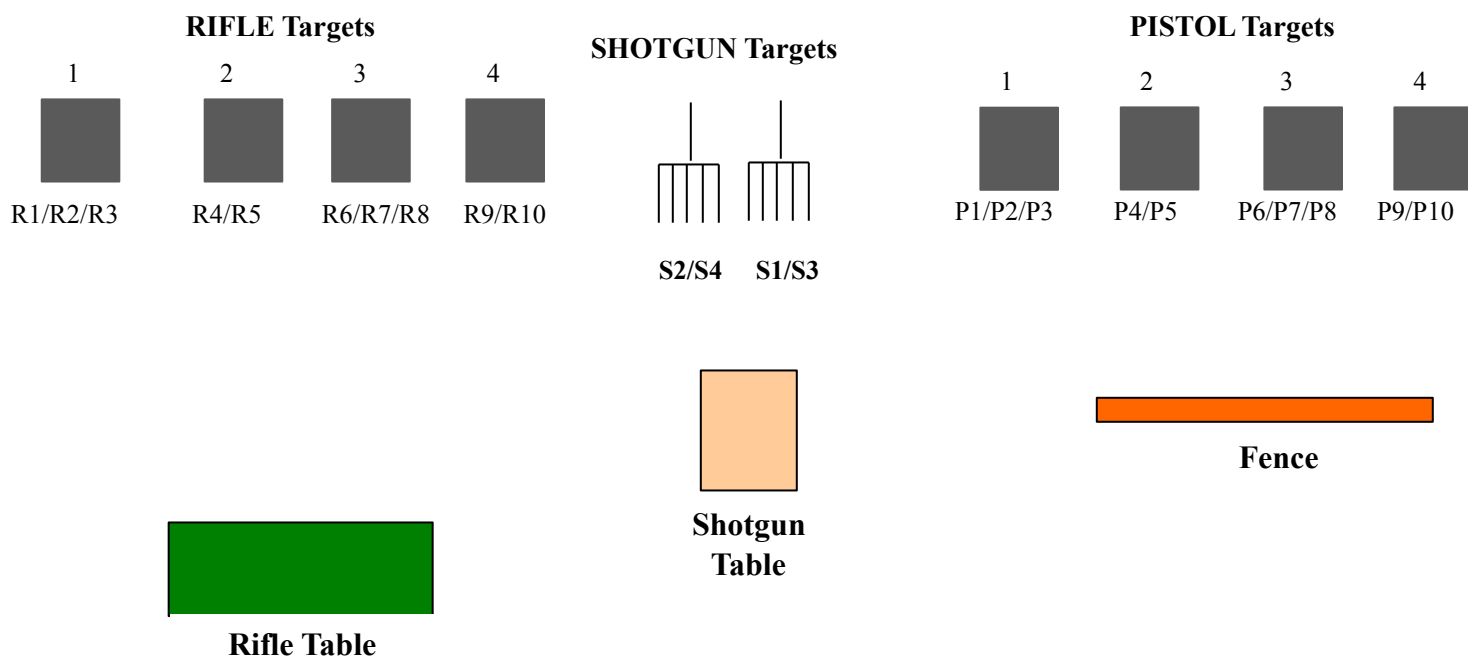
At the buzzer, with your rifle, starting on the left, place two shots on left inside target, two shots on right inside target, then one on outside left, one on outside right, then sweep all four targets from left to right. Make the rifle safe on the table.

Move to the shotgun table and sweep the shotgun targets twice from **right** to **left**. Make the shotgun safe on the table.

Move to the Fence. Engage the pistol targets, per your shooting category, in the same order as the rifle. Pistol sequence must mirror the rifle sequence.

Wild Bunch, show your pistol clear and then holster when directed by the RO.  
Pick up your long guns and proceed to the unloading table.

## STAGE 4



Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 4. **Let's call it a night!**

Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged on the table. Shotgun staged open and empty on the center table.

Shooter starts standing at the rifle table, both hands flat on pistol butts.

When ready, the shooter says, ***"Let's call it a night!"***

At the buzzer, pick up your rifle, and beginning on either end, engage the targets in a 3, 2, 3, 2 sweep. Make rifle safe.

Move to the shotgun table, retrieve your shotgun and sweep the shotgun targets twice from **right** to **left**. Make shotgun safe.

Move to the Fence. Engage the pistol targets, per your shooting category, as per the rifle instructions. Pistol sequence does not have to mirror the rifle sequence.

Wild Bunch, show your pistol clear and then holster when directed by the RO.

Pick up your long guns and proceed to the unloading table.

**NOTE: Sequence shown in the graphic above is only one example of how this might be shot.**