

Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 1. I'm bringing the heat!

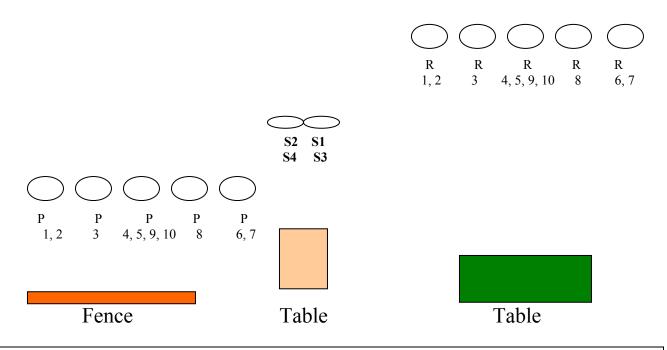
Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged on the table. Shotgun staged at the center table.

Shooter starts standing at the center table. When ready, the shooter yells, "<u>**I'm bringing the**</u> <u>**heat!**</u>" At the buzzer, sweep the shotgun targets twice from <u>**right**</u> to <u>**left**</u>.

Make shotgun safe.

From the rifle table, pick up the rifle and, from starting on either end, engage the targets in two sweeps.

Move to the Fence. Engage the pistol targets, per your shooting category, in the same order as the rifle. Wild Bunch, show your pistol clear, pick up your long guns and proceed to the unloading table.



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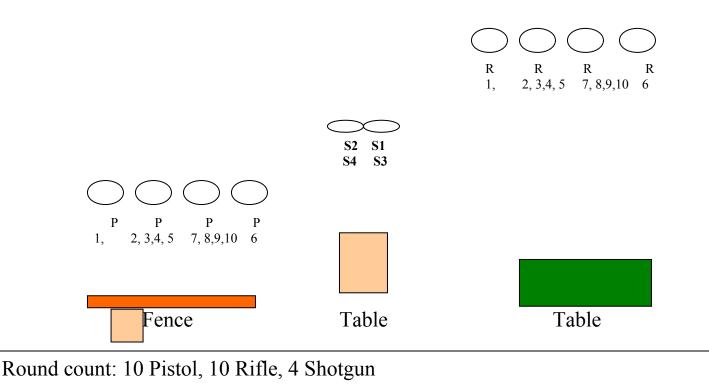
Stage 2. Here's Some Lead For You!

Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged at the table. Shotgun staged open and empty at the center table.

Shooter starts standing at the rifle table, both hands touching the table. When ready, the shooter yells, "<u>Here's Some Lead For You</u>!" At the buzzer, pick up the rifle and shoot the targets, starting on either end, in a 2, 1, 4, 1, 2 sweep.

Move to the shotgun table, retrieve your shotgun and sweep the shotgun targets twice from **<u>right</u>** to <u>**left**</u>. Make shotgun safe.

Move to the Fence. Engage the pistol targets, per your shooting category, in the same order as the rifle (does not have to mirror). Wild Bunch, show your pistol clear, pick up your long guns and proceed to the unloading table.



Stage 3. Reach For the Sky!

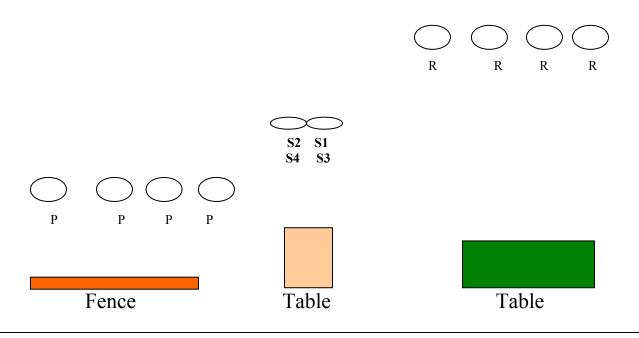
Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged on the table. Shotgun staged open and empty at the center table.

Shooter starts standing at the fence, with both hands on their gun butts. When ready, the shooter yells, "**Reach For the Sky!**" At the buzzer engage the targets per your shooting category by putting 1 round on an outside target and 4 rounds on an inside target, then repeat on the other targets. Wild Bunch, place your open and empty pistol on the table provided.

Move to the shotgun table, retrieve your shotgun and sweep the shotgun targets twice from **<u>right</u>** to <u>**left**</u>. Make shotgun safe.

From the rifle table, engage the rifle targets, in the same order as the pistols.

Pick up your long guns and proceed to the unloading table.



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Stage 4. You're Through!

Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle held at the table. Shotgun staged open and empty at the center table.

Shooter starts standing at the rifle table, holding their rifle with both hands. When ready, the shooter yells, "<u>You're Through</u>!" At the buzzer, put at least 1 round on each target.

Move to the shotgun table, retrieve your shotgun and sweep the shotgun targets twice from **<u>right</u>** to <u>**left**</u>. Make shotgun safe.

Move to the Fence. Engage the pistol targets, per your shooting category, in the same order as the rifle (does not have to mirror). Wild Bunch, show your pistol clear, pick up your long guns and proceed to the unloading table.