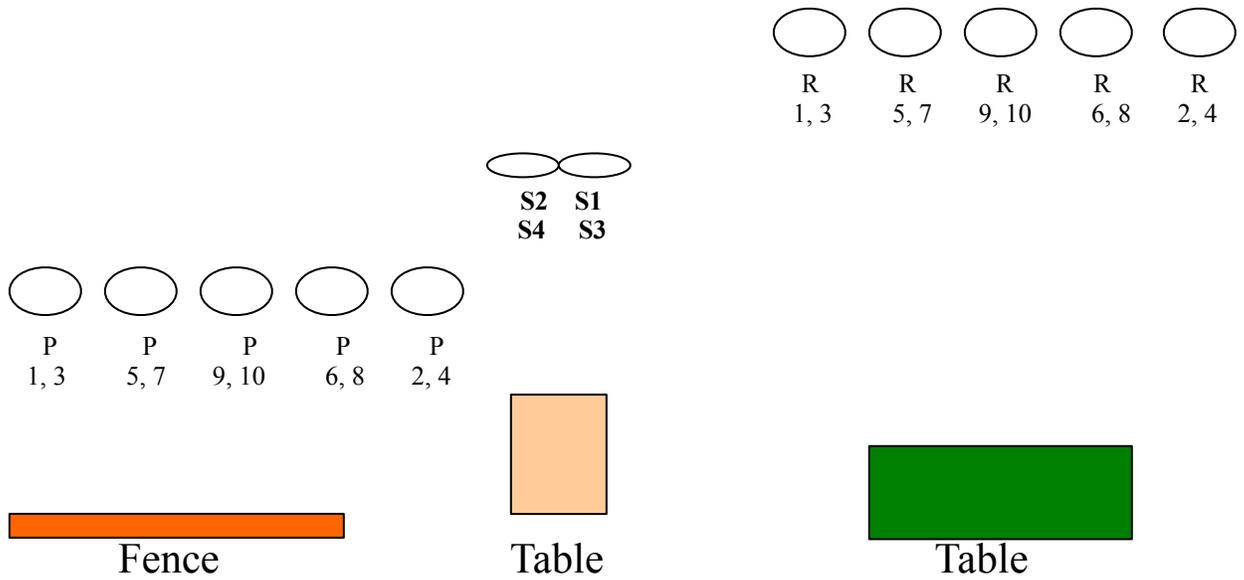


STAGE 1



Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 1. **Ready!**

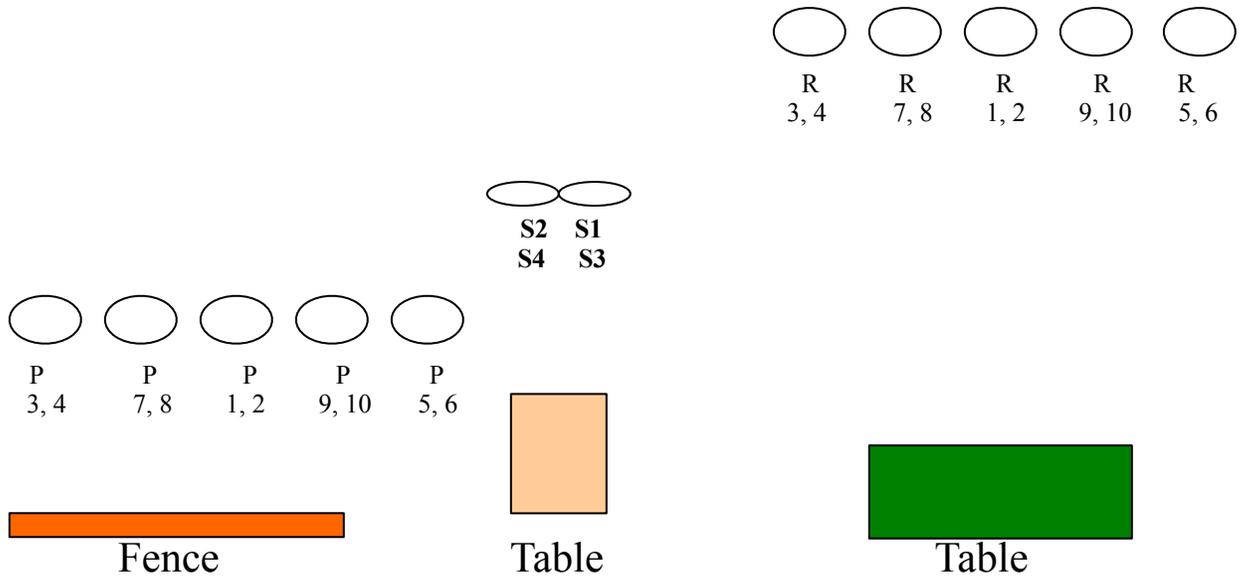
Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged at the table. Shotgun staged open and empty at the center table.

Shooter starts standing at the rifle table, both hands touching the table. When ready, the shooter yells, "**Ready!**" At the buzzer, pick up the rifle and shoot the targets, by alternating on the outside targets for 4 rounds, then alternating on the inside targets for 4 rounds and then finish with a double tap on the center target.

Move to the shotgun table, retrieve your shotgun and sweep the shotgun targets twice from **right** to **left**. Make shotgun safe.

Move to the Fence. Engage the pistol targets, per your shooting category, in the same order as the rifle (does not have to mirror). Wild Bunch, show your pistol clear, pick up your long guns and proceed to the unloading table.

STAGE 2



Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 2. Stampede!

Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged on the table. Shotgun staged open and empty at the center table.

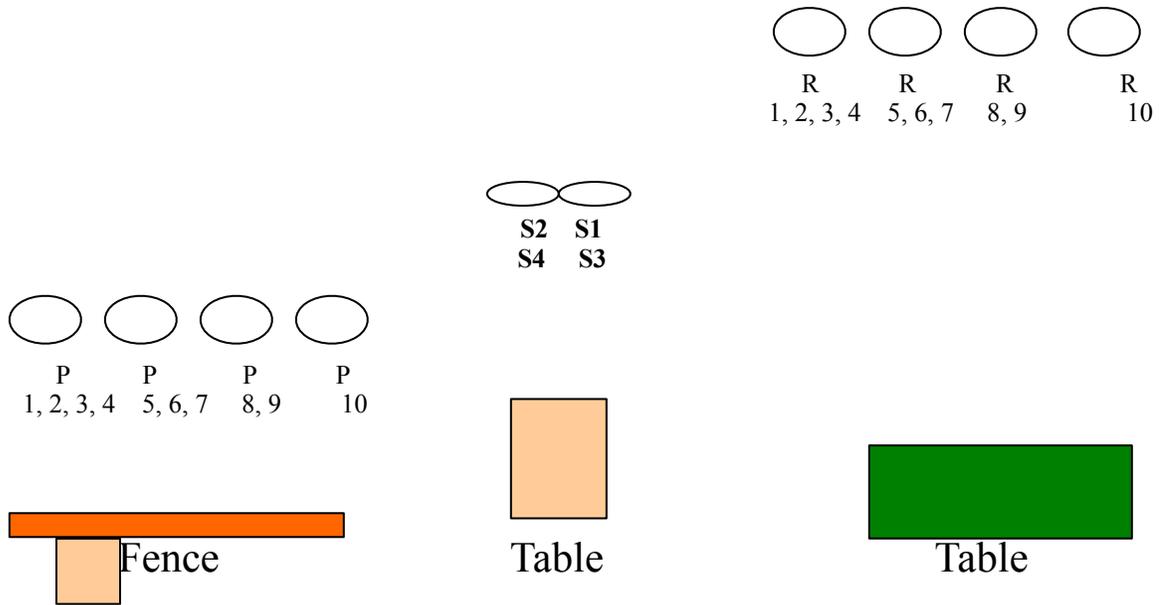
Shooter starts standing at the center table. When ready, the shooter yells, "Stampede!" At the buzzer, sweep the shotgun targets twice from right to left.

Make shotgun safe.

From the rifle table, pick up the rifle and, engage the targets by double tapping the targets in the following order, center, outside left, outside right, inside left, inside right. Make rifle safe.

Move to the Fence. Engage the pistol targets, per your shooting category, in the same order as the rifle. Wild Bunch, show your pistol clear, pick up your long guns and proceed to the unloading table.

STAGE 3



Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 3. **I'm Faster than You!**

Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged on the table. Shotgun staged open and empty at the center table.

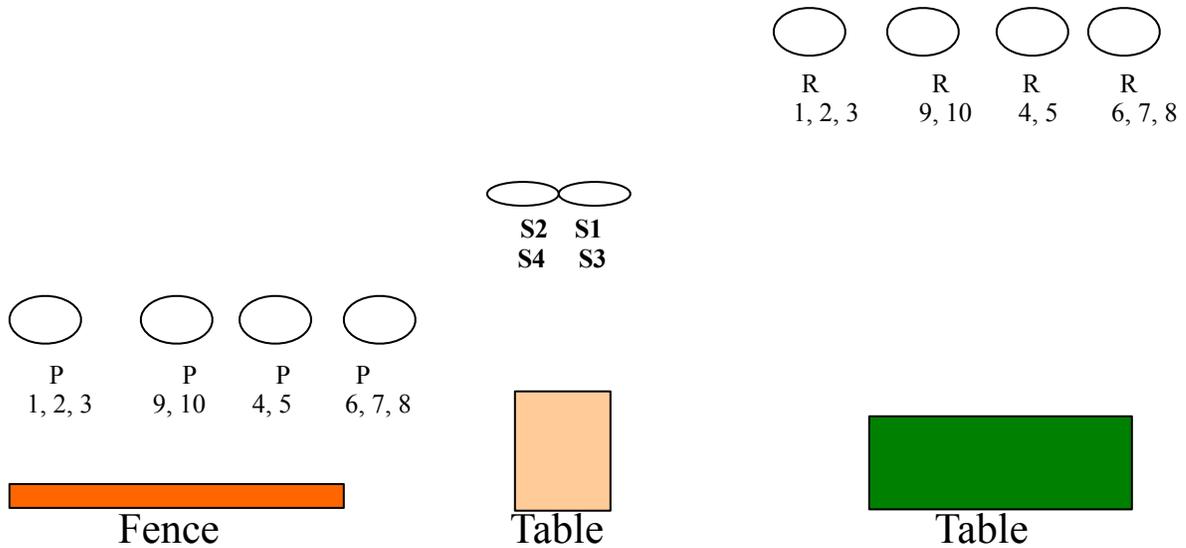
Shooter starts standing at the fence, with hands on gun butts. When ready, the shooter yells, "**I'm Faster than You!**" At the buzzer engage the targets per your shooting category, in a Regressive Sweep (4, 3, 2, 1), beginning on either end. Wild Bunch, place your open and empty pistol on the table provided.

Move to the shotgun table, retrieve your shotgun and sweep the shotgun targets twice from **right** to **left**. Make shotgun safe.

From the rifle table, engage the rifle targets, in the same order as the pistols.

Pick up your long guns and proceed to the unloading table.

STAGE 4



Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 4. Lights Out!

Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle held at the table. Shotgun staged open and empty at the center table.

Shooter starts standing at the rifle table, holding their rifle with both hands. When ready, the shooter yells, "Lights Out!" At the buzzer, put 3 rounds on the outside left target and 2 rounds on the inside right target. Then place 3 rounds on the outside right target and 2 rounds on the inside left target. Make rifle safe.

Move to the shotgun table, retrieve your shotgun and sweep the shotgun targets twice from right to left. Make shotgun safe.

Move to the Fence. Engage the pistol targets, per your shooting category, in the same order as the rifle. Wild Bunch, show your pistol clear, pick up your long guns and proceed to the unloading table.