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R R R R R

7,8 3,4 1,2 5,6 9,10

**S2 S1**

**S4 S3**

P P P P P

7,8 3,4 1,2 5,6 9,10

Fence Table Table

Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 1. **I Hate Rotgut!**

Them no good, rotten, stinking Rotgut Brothers are coming to town. If that don’t beat all. They stink, look like they have never seen soap and water and chase all the decent people out of town. They are a pain in the ass. There is only one way to get rid of them and that is to start shootin. If they are dead, they are no problem.

Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged on the table. Shotgun staged open and empty at the center table.

Shooter starts standing at the rifle table, hands at your side. When ready, the shooter yells, “**I *hate Rotgut!”*** At the buzzer, shoot the rifle targets by double tapping the rifle targets in the following order. First the center target, then the inside left target, then the inside right target, then the outside left target, and finish with the outside right target. Place the rifle action open and empty back on the table.

Move to the shotgun table, retrieve your shotgun and shoot the two shotgun targets in two sweeps from **right** to **left**. Return the shotgun to the table, action open and empty.

Move to the Fence. Engage the five pistol targets, per your shooting category, in the same order as the rifle. Wild Bunch, show your pistol clear, pick up your long guns and proceed to the unloading table.